



## Boy Scout Troop 123 - *Summer Camp 2012*

# **POLICIES and PROCEDURES** **for ADULTS**

### **GENERAL OVERVIEW**

As an adult at camp you are both a role model and an empowering agent. Your primary purpose in being there is to enable the scouts to learn in a safe, friendly, and fun environment. Voyager Bay is a working camp for scouts and is not a family vacation. Camp is fun and a great way to meet other parents. You should, however, come prepared to work. Please take open opportunities to volunteer to help with the dozens of smaller projects that pop up.

Having said that, the time you spend in camp is not about roughing it or showing how tough you are. There is no extra credit for being uncomfortable.

- Bring a cot, air mattress and other basic comfort items.
- Bring a battery-operated lantern for your tent at night.
- Select a tent site that has some shade and is not in a water drainage area.
- There is always a use for bungee cords, duct tape, and extra batteries.
- Plan for all types of weather.
- Bring your own tent.
- There is one heated shower and a cold water area for shaving, etc.

### **BASIC RULES**

In addition to the core Boy Scout rules, the following rules apply:

1. No smoking.
2. Alcohol is not permitted at Scout Camp.
3. Adults must attend all assemblies and scheduled adult meetings.
4. **Adults need to be quiet and respectful during the assemblies.**
5. If it is not a safety issue, avoid the temptation to solve problems. Let scouts work out relationships and issues – to a point.
6. Your role is to help all scouts, not just yours.
7. Unless there is an imminent safety issue or verbal/physical abuse, inform and defer to the scout chain of command:

#### CHAIN OF COMMAND

Patrol Leader  
Assistant Senior Patrol Leader  
Senior Patrol Leader  
Camp Director  
Scoutmaster

## **NEW SCOUTS**

For first year parents - be available to your scout, but allow him room. He knows you are there, but do not hover.

Be sensitive to homesickness and the different feelings the boys may have. We will identify specific adult leaders to handle situations dealing with homesickness.

## **SAFETY**

Safety is the number one priority of camp.

1. Be prepared for an emergency. Take time to learn the camp's emergency plans and procedures.
2. If you need to leave the camp, you must sign out all people going with you. The sign out is maintained at the A frame building ("Groth Lodge").
3. Scouts should not be in the adult (tent) area unless supervised by an adult.
4. No dogs are allowed at Scout Camp.

## **LEAVING CAMP**

Adults leaving camp must sign out using the procedures established by the Scoutmaster (generally a sign-out board will be maintained in the camp kitchen). If scouts are driving with the adult, the 2-deep requirements must be met. The adult is responsible to sign out the scouts. Upon return, the adult needs to sign in.

## **REIMBURSEMENT**

Adults will be reimbursed for all appropriate expenditures.

Merit badge expenses need to be pre-approved by Camp Coordinators or Troop Committee Chair prior to camp.

Expenditures made during camp need to be approved by Camp Coordinators or (in his/her absence) Scoutmaster.

Mileage to and from camp is reimbursable only for adults that are staying all week and are leaving after the bus leaves on Friday. All other mileage reimbursement requires prior permission from the Troop Committee Chair.

## MERIT BADGE TEACHING

For any badge or other activity where you are *helping*, please coordinate with the lead instructor in advance to understand what is expected of you. If you are unable to do so before camp, there will be some time Saturday afternoon.

For a quick *MB Counselor Orientation*, go to Troop 123's Website at "www.t123.shim.net" → "Troop Forms" → "Merit Badge Counseling – PowerPoint".

### As adult instructors:

- You are responsible for the Scouts assigned to your activity. If a Scout completes the MB early, you remain responsible for that Scout. Therefore, you need to have him help others or find an alternative, supervised activity for the balance of the week.
- Look for creative ways to make MBs fun! Set boys up for success, not failure. Successful completion of requirements is no more and no less than what is stated in the BSA MB Book.
- Please be on time and ready to go. Best to bring extra pens/pencils; sleeve protectors are useful to keep track of as well as keep MB paperwork clean and dry.
- Since MB Counselors do things differently at Summer Camp, make it clear to the Scouts signed up for your MB who will be responsible for obtaining *blue cards* and *MB worksheets*. Worksheets may be downloaded at [www.MeritBadge.org](http://www.MeritBadge.org) → "enter the site" → "Merit Badges" → "Merit Badge Worksheets" → click on your specific MB. *Note: Make sure worksheet requirements coincide with the most updated BSA MB requirements.*
- If you believe a Scout on your MB list will be unable to successfully complete a MB due to physical limitations, this should be discussed with the Scout and his parents prior to Summer Camp.
- If behavioral issues arise during a MB session, please direct concerns to the Camp Director(s) initially, and then the SM if necessary.
- Most Scouts prefer to be active at camp doing hands-on activities. Sitting and completing MB worksheets (or at least some of the written requirements) *prior to camp* would be best if possible. Please notify your Scouts of these expectations within a reasonable period of time *prior to Summer Camp*.
- Some MBs may require special emphasis *by you* in the Scout's planning for your MB. For example, some of the waterfront MBs may require special/extra clothing and/or an extra pair of shoes that will get wet. This notification will greatly assist in keeping the Scout's daily camp clothing dry, and as a result, will decrease blisters and other first aid concerns for the week. Your foresight in this is greatly appreciated!

## CAMP CLOSE

Camp is not over when your scout returns to the church. Supplies must be accounted for and stored before people leave.



# Have a GREAT Experience!